

# Headings

1 - Schematic files format:	4
1.1 - Units	4
1.2 - Header	4
1.3 - Description of a component	4
1.4 - Description of a NoConnect symbol	5
1.5 - Description of a hierarchical sheet symbol	5
1.6 - Description of a text note	6
1.7 - Description of a Global Label	6
1.8 - Description of a Hierarchical label	6
1.9 - Description of a label	7
1.10 - Description of a junction	7
1.11 - Description of a wire segment (Wire)	7
1.12 - Description of a Bus segment	7
1.13 - Description of a dotted line segment	7
1.14 - Description of a bus entry	8
1.15 - Description of a Bitmap Image	8
2 - Schematic Libraries Files Format:	9
2.1 - Units	9
2.2 - File header	9
2.3 - Description of a component	9
2.3.1 - Description of Aliases	10
2.3.2 - Description of the fields	10
2.3.2.1 - Important Note 1:	10
2.3.2.2 - Important Note 2:	10
2.3.3 - Description of graphic elements	11
2.3.3.1 - Polygon :	11
2.3.3.2 - Rectangle	11
2.3.3.3 - Circle	11
2.3.3.4 - Arc of circle	11
2.3.3.5 - Text field	12
2.3.4 - Description of pins	12
3 - Board File Format (Format versions 1 and 2)	14
3.1 - Information about V1 version:	14
3.2 - Information about V2 version:	15
3.3 - Information about new "S expression" version:	16
3.4 - Layer numbering:	16
3.5 - First line of description:	17
3.6 - \$GENERAL	17
3.7 - \$\$SHEETDESCR	18
3.8 - \$SETUP block:	18
3.9 - \$EQUIPOT	19
3.10 - \$MODULE	20
3.10.1 - General description:	20
3.10.2 - Field Description:	21
3.10.3 - Drawings:	21
3.10.3.1 - Draw segment:	21
3.10.3.2 - Circle:	22
3.10.3.3 - Arc:	22
3.10.3.4 - Polygon:	22
3.10.4 - Pad Descriptions:	22
3.10.5 - \$\$SHAPE3D	22
3.10.6 - \$PAD	23
3.11 - Graphic items:	23
3.11.1 - \$DRAWSEGMENT	23
3.11.1.1 - Line:	23
3.11.1.2 - Circle:	24
3.11.2 - Arc:	24

3.11.3 - \$TEXTPCB.....	24
3.11.4 - \$MIRE.....	25
3.11.5 - \$COTATION.....	25
3.12 - Track, vias and Zone section:.....	25
3.12.1 - \$TRACK.....	25
3.12.2 - \$ZONE.....	26
3.12.3 - \$CZONE_OUTLINE.....	26
3.13 - \$EndBOARD.....	28
4 - Pcbnew "S-expression" file format.....	28
4.1 - File format syntax:.....	28
4.2 - Coordinates of objects and sizes:.....	28
4.3 - Keywords:.....	28
4.4 - Identifiers and Strings:.....	28
4.5 - Layer representation in files.....	29
4.5.1 - Layer capacity:.....	29
4.5.2 - Layer names in files.....	29
4.6 - Typical structure of the board file:.....	29
4.6.1 - Description of an item:.....	30
4.6.2 - The header line.....	30
4.6.3 - The general section.....	30
4.6.4 - The layers section (the mapping of layers).....	30
4.6.5 - The setup section.....	31
4.6.6 - The list of nets.....	31
4.6.7 - The list of net classes.....	31
4.6.8 - The list of modules.....	32
4.6.9 - The list of graphic items.....	32
4.6.10 - The list of tracks.....	32
4.6.11 - The list of zones.....	32
4.6.12 - Description of a module (footprint).....	33
4.7 - Board Example:.....	33
5 - Page layout file format:.....	37
5.1 - General.....	37
5.2 - Units and coordinates.....	37
5.3 - basic items.....	37
5.4 - Coordinates and reference corners.....	37
5.5 - Items options.....	38
5.6 - Keywords used in description.....	38
5.7 - Comments.....	38
5.8 - Coordinates.....	38
5.9 - Items.....	39
5.10 - Header and setup.....	39
5.11 - Line and rect.....	39
5.12 - Texts.....	39
5.12.1 - Basic texts.....	39
5.12.2 - Multi-line texts.....	39
5.12.3 - Font option.....	39
5.12.4 - Justification.....	39
5.12.5 - Constrained text.....	40
5.12.6 - Format symbols.....	40
5.13 - Poly Polygons.....	40
5.14 - File format.....	40
5.14.1 - Header section.....	40
5.14.2 - Setup section.....	41
5.14.3 - Data section.....	41
5.14.3.1 - Rect item.....	41
5.14.3.2 - Line item.....	41
5.14.3.3 - Text item.....	41
5.14.3.4 - Poly polygon item.....	42
5.14.4 - Example:.....	42



## 1 - Schematic files format: Headings

1 - Schematic files format.....	4
1.1 - Units.....	4
1.2 - Header.....	4
1.3 - Description of a component.....	4
1.4 - Description of a NoConnect symbol.....	5
1.5 - Description of a hierarchical sheet symbol.....	5
1.6 - Description of a text note.....	6
1.7 - Description of a Global Label.....	6
1.8 - Description of a Hierarchical label.....	6
1.9 - Description of a label.....	7
1.10 - Description of a junction.....	7
1.11 - Description of a wire segment (Wire).....	7
1.12 - Description of a Bus segment.....	7
1.13 - Description of a dotted line segment.....	7
1.14 - Description of a bus entry.....	8
1.15 - Description of a Bitmap Image.....	8

### 1.1 - Units

Sizes and coordinates are given in mils (1/1000 inch)

### 1.2 - Header

Format :

**EESchema Schematic File Version 1**

**LIBS:** *libraries list* (not used, for information only).

**EELAYER** *nn mm* (*nn mm* not used, reserved)

**EELAYER END**

**\$Descr** Sheet size *dimx dimy* (sheet size = A4..A0 ou A..E)

*Title block description* (Texts of the title block)

**\$EndDescr**

```
EESchema Schematic Spins Version 1
LIBS:brooktre, cypress, ttl, power, linear, memory, xilinx, idiot, aaci, INTEL, special, device, dsp
EELAYER 20 0
EELAYER END
$Descr A3 16535 11700
Sheet 1 4
""
Date "28 DEC 1996"
Rev ""
Comp ""
Comment1 ""
Comment2 ""
Comment3 ""
Comment4 ""
$EndDescr
```

### 1.3 - Description of a component

Format:

**\$Comp**

**L** name *reference*

**U** *N mm time\_stamp*

**P** *posx posy*

List of fields:

**F** *field\_number "text" orientation posX posY size Flags (see below) hjustify vjustify/italic/bold "name"*

**I** *posx posy (redundant: not used)*

**A B C B** (*orientation matrix with A, B, C, D = - 1, 0 or 1*)

**\$EndComp**

Description of the fields:

**F** *n "text" orientation posX posY dimension flags hjustify vjustify/italic/bold "name"*

with *n* = field number (reference field = 0, value field = 1, *N* = 0..11 or more)

orientation = H (horizontal) or V (vertical).

- *n* = field number :
  - reference = 0.
  - value = 1.
  - Pcb FootPrint = 2.
  - User doc link = 3. At present time: not used (reserved)
- *n* = 4..11 = fields 1 to 8 (since January 2009 more than 8 field allowed, so *n* can be > 11).
- text (delimited by double quotes)
- orientation = H (horizontal) or V (vertical).
- position X and Y
- dimension (default = 50)
- Flags: visibility = 0 (visible) or 1 (invisible)
- hjustify vjustify = L R C B or T
  - L= left
  - R = Right
  - C = centre
  - B = bottom
  - T = Top
- Style: Italic = I or N ( since January 2009)
- Style Bold = B or N ( since January 2009)
- Name of the field (delimited by double quotes) (only if it is not the default name)

Note: vjustify, Italic and Bold are in the same 3 chars word.

Example:

```
Comp
L CONN_3 JP3
U 1 1 329879E1
P 1200 2000
F 0 "JP3" H 1250 2200 60 0000 C CNN
F 1 "CONN_3" V 1350 2000 50 0000 C CNN
F 4 "example" H 8000 4350 60 0000 C CIB "myfield"
  1 1200 2000
  1 0 0 - 1
$EndComp
```

#### 1.4 - Description of a NoConnect symbol

Format: **NoConn** ~ *posx posy*

Example:

```
NoConn ~ 13400 5500
```

#### 1.5 - Description of a hierarchical sheet symbol

Format:

**\$Sheet***S posx posy dimx dimy**List of Sheet Labels***\$EndSheet**

Format of Sheet Labels

**Fn** "text" forms side posx posy dimension

With:

n = sequence number (0..x).

n = 0: name of the corresponding schematic file.

n = 1: name of the sheet of hierarchy.

form = I (input) O (output) B (BiDi) T (tri state) U (unspecified)

side = R (right) , L (left) , T (top) , B (bottom)

Example:

```

$Sheet
S 1800 1600 1500 1500
F0 "PROGALIM.SCH" 60
F1 "PROGALIM.SCH" 60
F2 "CLK" O R 3300 1800 60
F3 "/RESET" O R 3300 2000 60
F4 "VPWR" O R 3300 2700 60
F5 "/HALT" O R 3300 2100 60
F6 "TRANSF1" I L 1800 1900 60
F7 "TRANSF2" I L 1800 2000 60
F8 "3.84MH" O R 3300 2200 60
$EndSheet

```

**1.6 - Description of a text note**Format: **Text Notes** *posx posy orientation dimension ~**Text*

Example:

```

Text Notes 2100 3250 1 60 ~
TOTO

```

**1.7 - Description of a Global Label**Format: **Text GLabel** *posx posy orientation dimension shape**Text*

Example:

```

Text GLabel 3100 2500 2 60 UnSpc
TITI
Text GLabel 3150 2700 1 60 3State
3STATES
Text GLabel 2750 2800 0 60 UnSpc
BIDI
Text GLabel 2750 2650 0 60 Output
GLABELOUT
Text GLabel 2750 2400 0 60 Input
RESET

```

**1.8 - Description of a Hierarchical label**

Format: **Text HLabel** *posx posy orientation dimension shape*  
*Text*

Example:

```
Text HLabel 3400 2000 0 60 Input
/RESET
```

### 1.9 - Description of a label

Format: **Text Label** *posx posy orientation dimension ~*  
*Text*

Example:

```
Text Label 3400 2000 0 60 ~
/RESET
```

### 1.10 - Description of a junction

Format: **Connection** *~ posx posy*

Example:

```
Connection ~ 13300 6500
```

### 1.11 - Description of a wire segment (Wire)

Format:

**Wire Wire Line**  
*startx starty endx endy*

Example:

```
Wire Wire Line
3300 1800 3900 1800
```

### 1.12 - Description of a Bus segment

Format:

**Wire Bus Line**  
*startx starty endx endy*

Example:

```
Wire Bus Line
3900 5300 4500 5300
```

### 1.13 - Description of a dotted line segment

Format:

**Wire Notes Line**  
*startx starty endx endy*

Example:

```
Wire Notes Line
2850 3350 2850 3050
```

### 1.14 - Description of a bus entry

Format:

- For an entry wire/bus :

**Wire Wire Bus**

*startx starty endx endy*

- For an entry bus/bus :

**Wire Bus Bus**

*startx starty endx endy*

Example:

```
Entry Wire Bus
4100 2300 4200 2400
Entry Bus Bus
4400 2600 4500 2700
```

### 1.15 - Description of a Bitmap Image

Bitmaps are considered to be 300x300 pixels per inch.

A scaling factor is applied by Eeschema to adjust the actual bitmap size on screen.

Format:

**\$Bitmap**

**Pos** *posx posy*

**Scale** *scale value (float)*. This is the user scalin factor used to display the bitmap.

**Data**

Bitmap data , PNG format, in hexadecimal.

Each byte is coded by 2 hexadecimal digits.

Bytes are separated by a space.

**EndData**

**\$EndBitmap**

Example:

```
$Bitmap
Pos 7450 5600
Scale 1,000000
Data
89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52 00 00 01 00 00 00 01 00 08 06 00 00 00 5C 72 A8
66 00 00 00 04 73 42 49 54 08 08 08 08 7C 08 64 88 00 00 00 09 70 48 59 73 00 00 1B 58 00 00 1B
....
EndData
$EndBitmap
```

## 2 - Schematic Libraries Files Format: Headings

2 - Schematic Libraries Files Format.....	9
2.1 - Units.....	9
2.2 - File header.....	9
2.3 - Description of a component.....	9
2.3.1 - Description of Aliases.....	10
2.3.2 - Description of the fields.....	10
2.3.2.1 - Important Note 1:.....	10
2.3.2.2 - Important Note 2:.....	10
2.3.3 - Description of graphic elements.....	11
2.3.3.1 - Polygon :.....	11
2.3.3.2 - Rectangle.....	11
2.3.3.3 - Circle.....	11
2.3.3.4 - Arc of circle.....	11
2.3.3.5 - Text field.....	12
2.3.4 - Description of pins.....	12

### 2.1 - Units

Sizes and coordinates are given in mils (1/1000 inch)

### 2.2 - File header

format:

```
EESchema-LIBRARY Version 2.0 24/1/1997-18:9:6
description of the components
# End Library
```

### 2.3 - Description of a component

The format is as follows :

```
DEF name reference unused text_offset draw_pinnumber draw_pinname unit_count units_locked option_flag
ALIAS name1 name2...
fields list
DRAW
    list graphic elements and pins
ENDDRAW
ENDDDEF
```

Parameters for **DEF** :

- **name** = component name in library (74LS02 ...)
- **référence** = Reference ( U, R, IC .., which become U3, U8, R1, R45, IC4...)
- **unused** = 0 (reserved)
- **text\_offset** = offset for pin name position
- **draw\_pinnumber** = Y (display pin number) ou N (do not display pin number).
- **draw\_pinname** = Y (display pin name) ou N (do not display pin name).
- **unit\_count** = Number of part ( or section) in a component package.
- **units\_locked** = = L (units are not identical and cannot be swapped) or F (units are identical and therefore can be swapped) (Used only if unit\_count > 1)
- **option\_flag** = N (normal) or P (component type "power")

Example:

```
DEF BNC P 0 40 Y NR 1 L NR
F0 "P" 10.120 60 H V L C
F1 "BNC" 110 - 60 40 V V L C
```

```

DRAW
C 0 0 70 0 1 0
C 0 0 20 0 1 0
X Ext. 2 0 - 200 130 U 40 40 1 1 P
X In 1 - 150 0.130 R 40 40 1 1 P
ENDDRAW
ENDDEF

```

### 2.3.1 - Description of Aliases

This line exists only if the component has alias names.

format:

**ALIAS** *name1 name2 name3...*

### 2.3.2 - Description of the fields

format:

**F** n "*text*" *posx posy dimension orientation visibility hjustify vjustify/italic/bold* "*name*"

with:

- n = field number :
  - reference = 0.
  - value = 1.
  - Pcb FootPrint = 2.
  - User doc link = 3. At present time: not used
- n = 4..11 = fields 1 to 8 (since January 2009 more than 8 field allowed, so n can be > 11).
- text (delimited by double quotes)
- position X and Y
- dimension (default = 50)
- orientation = H (horizontal) or V (vertical).
- Visibility = V (visible) or I (invisible)
- hjustify vjustify = L R C B or T
  - L= left
  - R = Right
  - C = centre
  - B = bottom
  - T = Top
- Style: Italic = I or N ( since January 2009)
- Style Bold = B or N ( since January 2009)
- Name of the field (delimited by double quotes) (only if it is not the default name)

Note: vjustify, Italic and Bold are in the same 3 chars word.

Example:

```

DEF DIODE D 0 40 Y NR 1 0 NR
F0 "D" 0.100 50 H V L CNN
F1 "DIODE" 0 -100 50 H V L CIB
F5 "2euros" 0 -200 50 H V L CIB "PRICE"

```

#### 2.3.2.1 - Important Note 1:

The **F1** field is the default component value **and** the component name in library.

**So the F1 field text should be the same as the name.**

#### 2.3.2.2 - Important Note 2:

**F0** is the reference prefix.

If the prefix starts b # (like **#U**) the component is not output to netlist or Bill Of Material.

This is a "virtual" component.

Mainly power symbols must have the prefix starting by #.

### 2.3.3 - Description of graphic elements

There are of 5 types:

- Polygon (succession of segments), filled or normal.
- Rectangle.
- Circle.
- Arc of circle.
- Text.

#### 2.3.3.1 - Polygon :

Format:

**P** Nb parts convert thickness x0 y0 x1 y1 xi yi cc

With:

- Nb = a number of points.
- unit = 0 if common to the parts; if not, number of part (1. .n).
- convert = 0 if common to the 2 representations, if not 1 or 2.
- thickness = line thickness.
- xi yi coordinates of end i.
- cc = N F or F ( F = filled polygon; f = . filled polygon, N = transparent background)

Example:

```
P 3 0 1 0 - 50 50 50 0 - 50 - 50 F
P 2 0 1 0 50 50 50 - 50 N
```

#### 2.3.3.2 - Rectangle

Format:

**S** startx starty endx endy unit convert thickness cc

With

- unit = 0 if common to the parts; if not, number of part (1. .n).
- convert = 0 if common to all parts. If not, number of the part (1. .n).
- thickness = thickness of the outline.
- cc = N F or F ( F = filled Rectangle; f = . filled Rectangle, N = transparent background)

Example:

```
S 0 50.900.900 0 1 0 f
```

#### 2.3.3.3 - Circle

Format:

**C** posx posy radius unit convert thickness cc

With

- posx posy = circle center position
- unit = 0 if common to the parts; if not, number of part (1. .n).
- convert = 0 if common to all parts. If not, number of the part (1. .n).
- thickness = thickness of the outline.
- cc = N F or F ( F = filled circle; f = . filled circle, N = transparent background)

Example:

```
C 0 0 70 0 1 0 F
C 0 0 20 0 1 0 N
```

#### 2.3.3.4 - Arc of circle

Format:

**A** posx posy radius start end part convert thickness cc start\_pointX start\_pointY end\_pointX end\_pointY.

With:

- posx posy = arc center position
- start = angle of the starting point (in 0,1 degrees).

- end = angle of the end point (in 0,1 degrees).
- unit = 0 if common to all parts; if not, number of the part (1. .n).
- convert = 0 if common to the representations, if not 1 or 2.
- thickness = thickness of the outline or 0 to use the default line thickness.
- cc = N F or F ( F = filled arc;; f = . filled arc, N = transparent background)
- start\_pointX start\_pointY = coordinate of the starting point (role similar to start)
- end\_pointX end\_pointY = coordinate of the ending point (role similar to end)

Example:

```
A -1 -200 49 900 -11 0 1 0 N -50 -200 0 -150
A 0 -199 49 0 -911 0 1 0 N 0 -150 50 -200
```

### 2.3.3.5 - Text field

Format:

**T** orientation *posx posy dimension unit convert Text*

With:

- orientation = horizontal orientation (=0) or vertical (=1).
- type = always 0.
- unit = 0 if common to the parts. If not, the number of the part (1. .n).
- convert = 0 if common to the representations, if not 1 or 2.

Example:

```
T 0 - 320 - 10 100 0 0 1 VREF
```

### 2.3.4 - Description of pins

Format:

**X** name number *posx posy length orientation Snum Snom unit convert Etype [shape]*.

With:

- orientation = U (up) D (down) R (right) L (left).
- name = name (without space) of the pin. if ~: no name
- number = n pin number (4 characters maximum).
- length = pin length.
- Snum = pin number text size.
- Snom = pin name text size.
- unit = 0 if common to all parts. If not, number of the part (1. .n).
- convert = 0 if common to the representations, if not 1 or 2.
- Etype = electric type (1 character)
- shape = if present: pin shape (clock, inversion...).

Example:

```
X TO 1 - 200 0.150 R 40 40 1 1 P
X K 2.200 0.150 L 40 40 1 1 P
X 0 1 0 0 0 R 40 40 1 1 W NC
X ~ 2 0 - 250 200 U 40 40 1 1 P
```

Etype list:

INPUT	<b>I</b>
OUTPUT	<b>O</b>
BIDI	<b>B</b>
TRISTATE	<b>T</b>
PASSIVE	<b>P</b>
UNSPECIFIED	<b>U</b>
POWER INPUT	<b>W</b>
POWER OUTPUT	<b>w</b>
OPEN COLLECTOR	<b>C</b>
OPEN EMITTER	<b>E</b>
NOT CONNECTED	<b>N</b>

Shape list:

- If invisible pin, the shape identifier starts by **N**
- Next character is:

Line	None (default)
Inverted	<b>I</b>
Clock	<b>C</b>
Inverted clock	<b>CI</b>
Input low	<b>L</b>
Clock low	<b>CL</b>
Output low	<b>V</b>
Falling edge clock	<b>F</b>
Non Logic	<b>X</b>

Example:

A clock is coded **C** if visible, and **NC** if invisible.

## 3 - Board File Format (Format versions 1 and 2) Headings

3 - Board File Format (Format versions 1 and 2)	14
3.1 - Information about V1 version:	14
3.2 - Information about V2 version:	15
3.3 - Information about new "S expression" version:	16
3.4 - Layer numbering:	16
3.5 - First line of description:	17
3.6 - \$GENERAL	17
3.7 - \$\$SHEETDESCR	18
3.8 - \$SETUP block:	18
3.9 - \$EQUIPOT	19
3.10 - \$MODULE	20
3.10.1 - General description:	20
3.10.2 - Field Description:	21
3.10.3 - Drawings:	21
3.10.3.1 - Draw segment:	21
3.10.3.2 - Circle:	22
3.10.3.3 - Arc:	22
3.10.3.4 - Polygon:	22
3.10.4 - Pad Descriptions:	22
3.10.5 - \$\$SHAPE3D	22
3.10.6 - \$PAD	23
3.11 - Graphic items:	23
3.11.1 - \$DRAWSEGMENT	23
3.11.1.1 - Line:	23
3.11.1.2 - Circle:	24
3.11.2 - Arc:	24
3.11.3 - \$TEXTPCB	24
3.11.4 - \$MIRE	25
3.11.5 - \$COTATION	25
3.12 - Track, vias and Zone section:	25
3.12.1 - \$TRACK	25
3.12.2 - \$ZONE	26
3.12.3 - \$CZONE_OUTLINE	26
3.13 - \$EndBOARD	28

### 3.1 - Information about V1 version:

- Board files ( \*.brd files ) are in ASCII format.
- Dimensions are in 1/10000 inch, except for the page size (in 1/1000 inch).

First line is something as:

```
PCBNEW-BOARD Version 1 date 02/04/2011 15:04:20
```

**All the following descriptions are like this:**

```
$DESCRIPTION
some data
...
$endDESCRIPTION
```

when <DESCRIPTION> is an identifier which gives the meaning of the data between \$DESCRIPTION and \$endDESCRIPTION.

Example:

```
$GENERAL
encoding utf-8
LayerCount 2
```

```

Ly 1FFF8001
Links 66
NoConn 0
Di 24940 20675 73708 40323
Ndraw 16
Ntrack 267
Nzone 1929
Nmodule 29
Nnets 26
$EndGENERAL

```

```

$SHEETDESCR
Sheet A4 11700 8267
Title ""
Date "23 feb 2004"
Rev ""
Comp ""
Comment1 ""
Comment2 ""
Comment3 ""
Comment4 ""
$EndSHEETDESCR

```

### 3.2 - Information about V2 version:

The file format is exactly the same format, and the extension is still **.brd**. However, dimensions are in mm (floating notation), except for the page size (in 1/1000 inch). Because the internal Pcbnew unit is now 1mm, the integer coordinates in 1/10000 inch cannot be used in files. Of course, **the Pcbnew versions which are in mm are able to read the V1 version files, but can only write files in V2 version.**

The V2 version should be seen as a temporary way to store boards without loss of resolution.

First line is something as:

```
PCBNEW-BOARD Version 2 date 22/02/2013 15:04:20
```

**All the following descriptions are like this:**

```

$DESCRIPTION
some data
...
$endDESCRIPTION

```

Example:

```
PCBNEW-BOARD Version 2 date 22/02/2013 10:33:30
```

```
# Created by Pcbnew(2013-02-20 BZR 3963)-testing
```

```

$GENERAL
encoding utf-8
Units mm
LayerCount 2
EnabledLayers 1FFF8001
Links 200
NoConn 0
Di 69.241669 24.89454 202.336401 196.2404
Ndraw 19
Ntrack 779
Nzone 0
BoardThickness 1.6002
Nmodule 25
Nnets 111
$EndGENERAL

```

### 3.3 - Information about new “S expression” version:

For Pcbnew versions in nanometers, the default file format is now using “S expressions”. This new format uses mm for coordinates, fixes issues (like spaces in names) in V1 and V2 versions, and is more human readable than the older format.

The new file extension is **.kicad\_pcb**

Here is a sample:

```
(kicad_pcb (version 3) (host pcbnew "(2013-01-12 BZR 3902)-testing")
```

```
(general
  (links 200)
  (no_connects 0)
  (area 69.241669 24.89454 202.336401 196.2404)
  (thickness 1.6002)
  (drawings 19)
  (tracks 779)
  (zones 0)
  (modules 25)
  (nets 111)
)

(page A4)
(title_block
  (title Demo)
  (rev 2.C)
  (company Kicad)
)
```

### 3.4 - Layer numbering:

Tracks and other items (texts, drawings ...) use one layer.

Pads and vias use several layers.

There are 16 copper layers and 13 technical layers.

The *layer* parameter used in descriptions has the value:

value	layer name	
0	Copper layer	"Copper" layers
1 to 14	Inner layers	
15	Component layer	
16	Copper side adhesive layer	Technical layers
17	Component side adhesive layer	
18	Copper side Solder paste layer	
19	Component Solder paste layer	
20	Copper side Silk screen layer	
21	Component Silk screen layer	
22	Copper side Solder mask layer	
23	Component Solder mask layer	
24	Draw layer (Used for general drawings)	
25	Comment layer (Other layer used for general drawings)	
26	ECO1 layer (Other layer used for general drawings)	
27	ECO2 layer (Other layer used for general drawings)	
28	Edge layer. Items on Edge layer <b>are seen on all layers</b>	
29	Not yet used	
30	Not yet used	
31	Not yet used	

**Mask layer:**

Sometimes, a *mask layer* parameter is used.

It is a 32 bits mask used to indicate a layer group usage (0 up to 32 layers).

A *mask layer* parameter is given in *hexadecimal form*.

Bit 0 is the copper layer, bit 1 is the inner 1 layer, and so on...(Bit 27 is the Edge layer).

*Mask layer* is the ORed mask of the used layers

**3.5 - First line of description:****Format:**

PCBNEW-BOARD Version <version number> date <date>-<time>

Date and time are useful only for information (not used by pcbnew).

**3.6 - \$GENERAL**

This data is useful only when loading file.

It is used by Pcbnew for displaying activity when loading data.

\$GENERAL	Start description
Ly 1FFF8001	Obsolete (used for old pcbnew compatibility)
Links 66	Total number of connections
NoConn 0	Remaining connections
Di 24940 20675 73708 40323	Bounding box coordinates: X_start Y_start X_end Y_end
Ndraw 16	Number of draw items like eged segments, texts...
Ntrack 267	Number of track segments
Nzone 1929	Number of zone segments
Nmodule 29	Number of modulss
Nnets 26	Number of nets
\$EndGENERAL	End description

### 3.7 - \$SHEETDESCR

This the page size and texts.

\$SHEETDESCR	Start description
Sheet A4 11700 8267	<Page size> X_size Y_size in mils (1/1000 inch)
Title ""	Title text
Date "23 feb 2004"	Date text
Rev ""	Revision text
Comp ""	Company name text
Comment1 ""	Comment text, line 1
Comment2 ""	Comment text, line 2
Comment3 ""	Comment text, line 3
Comment4 ""	Comment text, line 4
\$EndSHEETDESCR	End description

### 3.8 - \$SETUP block:

This data bock is used for design settings

This is useful only for board edition.

Example:

**\$SETUP**

*InternalUnit 0.000100 INCH*

*Layers 2*

*Layer[0] Cuivre signal*

*Layer[15] Composant signal*

*TrackWidth 250*

*TrackWidthHistory 25*

*TrackWidthHistory 170*

*TrackWidthHistory 250*

*TrackClearence 110*

*ZoneClearence 150*

*DrawSegmWidth 150*

*EdgeSegmWidth 50*

*ViaSize 600*

*ViaDrill 250*

*ViaSizeHistory 600*

*MicroViaSize 200*

*MicroViaDrill 80*

```

MicroViasAllowed 0
TextPcbWidth 170
TextPcbSize 600 800
EdgeModWidth 150
TextModSize 600 600
TextModWidth 120
PadSize 1500 2500
PadDrill 1200
AuxiliaryAxisOrg 29500 55500
$EndSETUP

```

\$SETUP	Start block "SETUP"
InternalUnit 0.000100 INCH	Internal unit for Pcbnew, all coordinates are in this unit
Layers 2	Number of layers (2 = double sided board) must be 1 to 16
Layer[0] Cuivre signal	layer name and type name = name given to the layer by the user (here: "cuivre") type = signal (not current used in Pcbnew)
Layer[15] Composant signal	
TrackWidth 250	Current track width
TrackWidthHistory 170	Last used track widths
TrackWidthHistory 250	
TrackWidthHistory 400	
TrackClearence 100	Isolation for DRC (Design rules check)
ZoneClearence 200	Isolation used in zone filling
DrawSegmWidth 120	Current segment width for drawings on technical layers
EdgeSegmWidth 120	Current segment width for drawings on "edge layer"
ViaSize 700	Current via size
ViaDrill 250	Via drill for this board
ViaSizeHistory 450	Last used via sizes
ViaSizeHistory 650	
ViaSizeHistory 700	
TextPcbWidth 120	Current text width for texts on copper or technical layers. This is not for text on footprints
TextPcbSize 600 600	Current text X Y size
EdgeModWidth 120	Current Segment width for footprint edition
TextModSize 120 600	Current text XY size for texts for footprint edition
TextModWidth 120	Current text width for texts for footprint edition
PadSize 700 700	Current X Y pad size (footprint edition)
PadDrill 320	Current pad drill
AuxiliaryAxisOrg 0 0	Auxiliary axis position (Auxiliary axis is the reference coordinate (0 0 coordinate) for EXCELLON drilling files)
\$EndSETUP	End block "SETUP"

### 3.9 - \$EQUIPOT

\$EQUIPOT describes a net name.

\$EQUIPOT	Start block
Na 2 "N-000026"	<b>Na</b> <internal net number> « net name »
St ~	
\$EndEQUIPOT	End block

**Note1:**

Internal net number is an arbitrary number.  
It is computed by Pcbnew when compiling netlist.

**Note2:**

Net 0 is not a real net.  
Net 0 is the net number used internally by Pcbnew for all the no connected pads.

**Example:**

```
$EQUIPOT;
Na 0 ""
St ~
$EndEQUIPOT$EQUIPOT
Na 1 "DONE"
St ~
$EndEQUIPOT
$EQUIPOT
Na 2 "N-000026"
St ~
$EndEQUIPOT
$EQUIPOT
Na 3 "TD0/PROG"
St ~
$EndEQUIPOT
```

**3.10 - \$MODULE**

Description =start by:

**\$MODULE** <module name>

And ends with

**\$EndMODULE** <module name>

Module description has four sections:

1. General description (fixed size)
2. Field description (variable size)
3. Drawing description (variable size)
4. Pad description. (variable size)
5. 3D shape informations.

**Note:**

All coordinates are relative to the module position.

Its means the coordinates of segments, pads, texts ... are given for a module in position 0, rotation 0.

If a module is rotated or mirrored, real coordinates must be computed according to the real position and rotation.

**3.10.1 - General description:**

\$MODULE bornier6	<b>\$MODULE</b> <module lib name>
Po 62000 30500 2700 15 3EC0C28A 3EBF830C ~~	<b>Po</b> Xpos Ypos Orientation(0.1deg) Layer TimeStamp Attribut1Attribut2 Attribut1 = ~or 'F' for autoplacement (F = Fixed, ~= moveable) Attribut2 = ~or 'P' for autoplacement (P = autoplaced)
Li bornier6	<b>Li</b> <module lib name>

\$MODULE bornier6	<b>\$MODULE</b> <module lib name>
Cd Bornier d'alimentation 4 pins	<b>Cd</b> comment description (displayed when browsing libraries)
Kw DEV	<b>Kw</b> Keyword1 Keyword2 ... (for footprint selection by keywords)
Sc 3EBF830C	<b>Sc</b> TimeStampOp
Op 0 0 0	<b>Op</b> <rotation cost 90 deg> <rotation cost 180 deg> for auto place. rotation cost = 0 (no rotation allowed) to 10 (null cost)

**Note:**

Usually, components are on layer 15 (*component layer*) or 0 (*copper layer*).

**If the component is on layer 0, it is "mirrored". The "mirror axis is the X axis**

**3.10.2 - Field Description:**

There are 2 to 12 fields

Field 0 = component reference (U1, R5 ...) (required)

Field 1 = component value (10K, 74LS02 ...) (required)

Other fields (optional) are comments.

Format:

T<field number> <Xpos> <Ypos> <Xsize> <Ysize> <rotation> <penWidth> N <visible> <layer> "text"

<b>Field</b>	<b>Units</b>	<b>Meaning</b>
field number	enumeration	0=>reference, 1=>value, etc.
Xpos	tenths of mils (.0001 inches)	The horizontal offset relative to the module's overall position
Ypos	tenths of mils (.0001 inches)	The vertical offset relative to the module's overall position
Xsize	tenths of mils (.0001 inches)	The horizontal size of the character 'M'
Ysize	tenths of mils (.0001 inches)	The vertical size of the character 'M'
rotation	tenths of degrees	Angular rotation from horizontal, counterclockwise
penWidth	tenths of mils (.0001 inches)	Width of the pen used to draw characters
N	none	flag for the parser?
visible	boolean	I=> invisible, V=> visible
layer	enumeration	see layer numbers above

Examples:

T0 500 -3000 1030 629 2700 120 N V 21 "P1"	T0 => reference
T1 0 3000 1201 825 2700 120 N V 21 "CONN_6"	T1 => value

**3.10.3 - Drawings:**

Tells how to draw module shape.

They cannot be on a copper layer (DRC ignore them)

Drawings are segment, circle, arc, polygon.

**3.10.3.1 - Draw segment:**

DS -6000 -1500 -6000 1500 120 21	DS is a <b>Draw Segment</b> DS Xstart Ystart Xend Yend Width Layer
DS 6000 1500 6000 -1500 120 21	An other Draw Segment

**3.10.3.2 - Circle:**

DC Xcentre Ycentre Xpoint Ypoint Width Layer	DC is a <b>Draw Circle</b> Xpoint, Ypoint is a point on the circle.
--	--

**3.10.3.3 - Arc:**

DA Xcentre Ycentre Xstart_point Ystart_point angle width layer	DA is a <b>Draw Arc</b> angle is the arc angle in 0.1 degrees
--	--

**3.10.3.4 - Polygon:**

DP 0 0 0 0 corners_count width layer	<b>Draw Polygon</b> First line of a polygon. The polygon should be closed, otherwise this is a poly-line. <i>width</i> is the thickness of outlines.
DI corner_posx corner_posy	Corner coordinate ( corners_count lines like this)

**3.10.4 - Pad Descriptions:**

All the pads of this footprint are listed here (Many \$PAD/\$EndPAD sections here)..  
See \$PAD description.

**3.10.5 - \$SHAPE3D**

3D shape informations:

The real shape description is a vrml file, build by **Wings3d**.

This shape can be scaled, moved and rotated.

This is because a single 3D shape can be used for many footprints (for instance, we use the shape resistor.wrl for several resistor footprints, by tuning the X, Y, Z scale of the 3D shape according to the different size of resistor footprints).

Some smd footprints are using this feature.

For the same reasons, the 3D shape can be moved (by the move factor) and/or rotated.

<b>Real shape unit is 0.1 inch (1 unit vrml = 0.1 inch = 2.54 millimeter).</b>
--

An other reason exists: when a footprint is very big ( a big connector) or very small (a small SMD resistor) we must create a 3D shape small or bigger than real size, in order to use easily the 3D modeler.

\$SHAPE3D	Start description
Na "device/bornier_6.wrl"	<i>FileName</i> (default path is kicad/modules/packages3d/)
Sc 1.000000 1.000000 1.000000	X Y Z <i>scale factor</i>
Of 0.000000 0.000000 0.000000	X Y Z <i>offset (move vector, in 3D units (0.1 inch))</i>
Ro 0.000000 0.000000 0.000000	X Y Z <i>rotation (in degree)</i>
\$EndSHAPE3D	End description

The 3D shape coordinates are relative to the footprint coordinates.

The 3D shape must be scale, moved and rotated according to the parameters Sc Of and Ro,  
and after moved and rotated according to the footprint coordinates and rotation.

If the footprint is « inverted » (that is, located on copper side) the 3D shape must be « inverted » too.

Note:

A footprint may have several 3D shapes (for instance an integrated circuit and his socket).

### 3.10.6 - \$PAD

Pads have different shapes and attributes.

#### **Pad shapes are:**

Circle.  
Oblong(or oval).  
Rectangular (Square is like a rectangle).  
Trapeze.

#### **Pad attributes are:**

- Normal (Has usually a hole)
- Smd (used for Surface Mounted Devices). Has no hole.
- Connector (used for connectors like a PC Board Bus connector)
- Mechanical. (Like a hole for mechanical use)

And shape can be draw with an offset related to the drilling hole.

The hole shale is round or oblong

\$PAD	Start description
Sh "2" C 1500 1500 0 0 2700	<b>Shape:</b> <pad name> shape Xsize Ysize Xdelta Ydelta Orientation
Dr 600 0 0 or (oblong hole) Dr 600 0 0 O 600 650	<b>Drill</b> <Pad drill> Xoffset Yoffset (round hole) or (oblong hole) <b>Drill</b> <Pad drill.x> Xoffset Yoffset <Hole shape> <Pad drill.x> <Pad drill.y>
At STD N 00E0FFFF	<b>Attributs:</b> <Pad type> N <layer mask>
Ne 8 "GND"	<b>Net reference of the pad:</b> <netnumber> <net name>
Po -3000 0	X_pos Y_pos (relative to the module position)
\$EndPAD	End description

Note:

<Pad type> is the Pad Attribute. It is one of: "STD" "SMD" "CONN" "HOLE" "MECA".

Shape is one of:

- C (circle)
- R (Rectangular).
- O (Oblong)
- T (Trapèze)

Hole shape = O (O for **O**blong)

#### **Example:**

```
$PAD
Sh "3" C 1500 1500 0 0 2700
Dr 600 0 0
At STD N 00E0FFFF
Ne 10 "TD0_1"
Po -1000 0
$EndPAD
```

### 3.11 - Graphic items:

There are drawing items like segments, circles, texts, targets and cotations.

#### 3.11.1 - \$DRAWSEGMENT

Draw segments are :

- segments (strait line)
- circles
- arcs

##### 3.11.1.1 - Line:

\$DRAWSEGMENT	Start description
Po 0 67500 39000 65500 39000 120	<b>Position</b> shape Xstart Ystart Xend Yend width

\$DRAWSEGMENT	Start description
De 28 0 900 0 0	<i>Description</i> layer type angle timestamp status
\$EndDRAWSEGMENT	End description

**Note:**

- shape = 0
- Angle is used only for arc segments (unused for line, left for compatibility).

**3.11.1.2 - Circle:**

\$DRAWSEGMENT	Start description
Po 1 67500 39000 65500 39000 120	<i>Position</i> shape Xcentre Ycentre Xend Yend width
De 28 0 900 0 0	<i>Description</i> layer type angle timestamp status
\$EndDRAWSEGMENT	End description

**Note:**

- shape = 1
- Angle is used only for arc segments (unused for circle, left for compatibility).
- End is a point of this circle. (If Xend or Yend is 0, the other coordinate is the radius)

**3.11.2 - Arc:**

\$DRAWSEGMENT	Start description
Po 2 67500 39000 65500 39000 120	<i>Position</i> shape Xstart Ystart Xend Yend width
De 28 0 900 0 0	<i>Description</i> layer type angle timestamp status
\$EndDRAWSEGMENT	End description

**Note:**

- shape = 2
- *start* and *end* are the 2 points of the arc. *angle* is the arc angle (in 0.1 degree). Center coordinates are computed by pcbnew from *start*, *end* and *angle*.

**Currently, only 90 degrees arcs are supported.(thereby, angle = 900)**

**Example:**

```
$DRAWSEGMENT
Po 0 67500 34000 67500 39000 120
De 28 0 900 0
$EndDRAWSEGMENT
```

**3.11.3 - \$TEXTPCB**

Example: **TDI**

\$TEXTPCB	Start description
Te "TDI"	<i>Text</i> "string"
Po 57250 35750 600 600 150 0	<i>Position</i> Xstart Ystart Xsize Ysize Width rotation
De 15 1 B98C Normal	<i>Description</i> layer normal timestamp style normal = 0 : text is mirrored. normal = 1 : text is normal. style = Normal or Italic
\$EndTEXTPCB	End description

**Example:**

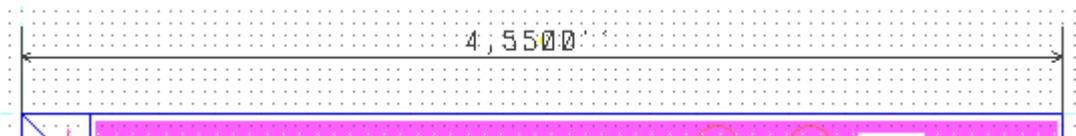
```
$TEXTPCB
Te "TCK"
Po 57250 33500 600 600 150 0
De 15 1 B98C Normal
$EndTEXTPCB
```

### 3.11.4 - \$MIRE

	shape 1
	shape 0

\$MIREPCB	Start description
Po 0 28 28000 51000 5000 150 00000000	<b>Position</b> shape Xpos Ypos size width timestamp
\$EndMIREPCB	End description

### 3.11.5 - \$COTATION



\$COTATION	Start description
Ge 0 24 0	<b>General</b> shape layer timestamp currently, shape = 0.
Te "4,5500"	<b>Text</b> "string" string is the cotation value in inches or millimeters
Po 50250 5791 600 800 170 0 1	<b>Position (for text)</b> Xpos Ypos Xsize Ysize width orient normal
Sb 0 27500 6501 73000 6501 150	Coordinates of segments (axis, arrows...)
Sd 0 73000 9000 73000 5081 150	
Sg 0 27500 9000 27500 5081 150	
S1 0 73000 6501 72557 6731 150	
S2 0 73000 6501 72557 6271 150	
S3 0 27500 6501 27943 6731 150	
S4 0 27500 6501 27943 6271 150	
\$EndCOTATION	End description

## 3.12 - Track, vias and Zone section:

### 3.12.1 - \$TRACK

Track section describes tracks and vias on copper layers.

Each track (or via) has a two line description:

For a track segment:

**Position** shape Xstart Ystart Xend Yend width

**Description** layer 0 netcode timestamp status

*Shape parameter is set to 0 (reserved for future changes).*

For a via:

**Position** shape Xstart Ystart Xend Yend diameter

**Description** layer 1 netcode timestamp status

For a via, layer parameter gives :

On the 4 less significant bits: the starting layer of the via

On the 4 next bits: the ending layer.

For instance, a via starting at copper layer (layer 0) end ending at component layer (layer 15)

has the layer parametre set to F0 hexadecimal or 240 decimal.  
 Shape parameter is the via type (*through = 3, blind = 2, buried = 1*)  
*Timestamp parameters are set to 0 (reserved for future changes).*  
 Status parameter can be set to 0 (Used internally for routing infos)..

\$TRACK	Start description
Po 0 36750 37000 36550 37000 250	<b>Position</b> shape Xstart Ystart Xend Yend width width = diameter for a via
De 15 0 1 0 400	<b>Description</b> layer type netcode timestamp status type = 0 for a track segment. type = 1 for a via
Po 0 39000 36750 38750 37000 250	An other track
De 15 0 1 0 0	
Po 3 53500 27000 53500 27000 650	This is a via (via "through") from layer 15 (component) to layer 0 (copper)
De 15 1 14 0 0	
\$EndTRACK	End description

### 3.12.2 - \$ZONE

Zone section is like track section. (There is no via in Zone section).  
 It is used to handle a zone filling, from a zone outline.

\$ZONE	Start description
Po 0 67100 33700 67100 38600 100	Same as track description
De 0 0 2 3EDDB09D 0	
\$EndZONE	End description

### 3.12.3 - \$CZONE\_OUTLINE

Describes the main outlines of a zone and the outlines of filled areas (solid polygons) inside the zone main outlines.

Outlines of filled areas can be missing (if the zone is not currently filled)

Because a zone handles thermal reliefs, there are options to describe pads in zones options and thermal reliefs parameters.

**Example:**

```
$CZONE_OUTLINE
ZInfo 47868246 1 "GND"
ZLayer 0
ZAux 4 E
ZClearance 150 T
ZMinThickness 190
ZOptions 0 32 F 200 200
ZCorner 74750 51750 0
ZCorner 74750 13250 0
ZCorner 29750 13250 0
ZCorner 29750 51750 1
....
$POLYSCORNERS
74655 51655 0 0
74655 13345 0 0
...
$endPOLYSCORNERS
$endCZONE_OUTLINE
```

\$CZONE_OUTLINE	Start description
-----------------	-------------------

ZInfo 478E3FC8 1 "/aux_sheet/INPUT"	<Time stamp> <internal netcode> "net name"
ZLayer 0	Layer (0 = copper, 15 = component, 1 ..14 = inner layers)
ZAux 4 E	<corners count> <zone hatching option> zone hatching option = N (none), E (edge hatching) or F (full hatching)
ZClearance 200 T	<Zone clearance> <pads option = I, T or X> I = pads in zone T = Thermal reliefs X = pads not in zone.
ZMinThickness 190	<Zone min thickness (for copper zone)>
ZOptions 0 32 F 200 200	<fill mode> <arc approx> <antipad thickness> <thermal stubs width> fill mode = 0 (use solid polygons) or 1 (use segments) arc approx = 16 or 32 (segments count to approximate a 360 arc)
ZCorner 49450 19150 0	First corner (external outline)
ZCorner 40600 19150 0	Next corner
ZCorner 40600 22850 0	
ZCorner 49450 22850 1	End corner (flag = 1)
\$POLYSCORNERS	Start of filled areas outlines
74655 51655 0 0	First corner (first filled area outline)
74655 13345 0 0	Next corner
\$endPOLYSCORNERS	
\$endCZONE_OUTLINE	End description

Other example:

\$CZONE_OUTLINE	Start description of an other outline
ZInfo 47B3E800 3 "VCC"	
ZLayer 1	
ZAux 8 F	
ZClearance 200 T	
ZMinThickness 190	Zone min thickness (for copper zone)
ZOptions 0 32 F 200 200	
ZCorner 49704 23032 0	First corner (external outline)
ZCorner 49704 18940 0	
ZCorner 46140 19024 0	
ZCorner 46148 20000 0	
ZCorner 45250 20000 0	
ZCorner 44750 21250 0	
ZCorner 43750 22250 0	
ZCorner 46176 23068 1	End corner (flag = 1)
ZCorner 48450 19900 0	First corner (this is a hole)
ZCorner 48450 20800 0	
ZCorner 47350 20800 0	

ZCorner 47250 19900 1	End corner (flag = 1)
\$endCZONE_OUTLINE	End description

### 3.13 - \$EndBOARD

\$EndBOARD terminates the whole board description.  
Must be the last line.

## 4 - Pcbnew “S-expression” file format Headings

4 - Pcbnew “S-expression” file format.....	28
4.1 - File format syntax:.....	28
4.2 - Coordinates of objects and sizes:.....	28
4.3 - Keywords:.....	28
4.4 - Identifiers and Strings:.....	28
4.5 - Layer representation in files.....	29
4.5.1 - Layer capacity:.....	29
4.5.2 - Layer names in files.....	29
4.6 - Typical structure of the board file:.....	29
4.6.1 - Description of an item:.....	30
4.6.2 - The header line.....	30
4.6.3 - The general section.....	30
4.6.4 - The layers section (the mapping of layers).....	30
4.6.5 - The setup section.....	31
4.6.6 - The list of nets.....	31
4.6.7 - The list of net classes.....	31
4.6.8 - The list of modules.....	32
4.6.9 - The list of graphic items.....	32
4.6.10 - The list of tracks.....	32
4.6.11 - The list of zones.....	32
4.6.12 - Description of a module (footprint).....	33
4.7 - Board Example:.....	33

### 4.1 - File format syntax:

Based on the Spectra syntax.

**All tokens are lowercase.**

Strings such as board text and copper layer names can have upper case characters, but these will often be quoted.

A special emphasis to readability considerations is made.

### 4.2 - Coordinates of objects and sizes:

Coordinates are relative to the origin of their containing object.

Values are given in millimeters.

Exponential floating point values are not allowed and instead are presented as:

"xxx.yyy" or "0.0x" or "0.x", or even "xy". This was done because values like 4e-2 are not as easy for a human to read.

### 4.3 - Keywords:

Use only lowercase ASCII words (and trailing digits if needed). ASCII characters are <= 127.

### 4.4 - Identifiers and Strings:

Identifiers are variables used within the file such as layer names, net names, etc.

Strings are longer text sequences such as drawing labels.

They are handled the same, and will be referred to as strings henceforth.

From a purely syntactical perspective (and ignoring any limits imposed at a higher level by the user of the string), a string can contain embedded spaces and tabs, but may not contain an actual newline.

A string is to be encoded in UTF8 format, meaning that it may be ASCII or international characters sequences, since ASCII is a subset of UTF8.

**Note that this excludes LATIN characters >= 128.**

**To encode LATIN characters, a UTF8 sequence must be used.**

A string may not contain an actual newline or carriage return, but it may use an escape sequence to encode a newline, such as `\n`.

If a string has any of the following conditions, then it must be quoted with a leading and trailing double quote character, otherwise it is acceptable to not quote the string:

1. has one or more of the following 4 separator bytes: ASCII space, tab, '(', or ')'.
2. has one or more of the following bytes: '%', '{', or '}'.
3. has a length of zero bytes, and you need a place holder for the field, then use "".
4. includes a byte of '-', and this byte is not in the first position of the string.

Examples:

- If the field has embedded spaces, tabs, '(' or ')', then it must be quoted like these samples: `"this is a sample"`, `"con(14)"`, `"(19"`.
- If the field has an embedded #, then it must be quoted: `"wire#123"`
- This string does not need to be quoted: `-CDC`, but this one does: `"C-DC"`
- If your string needs to convey multiple lines, escape the new line character like this: `"line 1\nline 2"`.
- Here is a legal string with an embedded quote: `leg"23`
- Here is the same string quoted, and because it is quoted the internal quote must be duplicated: `"leg""23"`
- Here is a string quoted that does not need to be but is acceptable anyways: `"R1"`

## 4.5 - Layer representation in files

### 4.5.1 - Layer capacity:

- Copper layers 16
- Technical layers 13 ( 8 paired layers, 4 user layers and 1 layer for board edges )

### 4.5.2 - Layer names in files

In files the layers have a name, not a number.

#### Copper layers:

For copper layers the name can be set by the user.

A copper layer name is defined as **<layer name set by user>.Cu**

However, for pads and vias which are on all copper layers, the full set of copper layers is defined as \*.Cu.

#### Paired technical layers:

The name is fixed and built on the form.

B.<layer name> for a layer on the back side of the board.

F.<layer name> for a layer on the front side of the board.

The layer name is one of

*Adhes Paste Paste SilkS Mask.*

Or the translated name of these layers for non English users.

Like for Copper layers, \*.<layer name> can be used to represent the 2 paired layers

#### Other layers:

The name is <layer name>.User like:

*Dwgs.User Cmts.User Eco1.User Eco2.User*

Or the translated name of these layers for non English users.

#### Board outlines:

the name is *Edge.Cuts*

## 4.6 - Typical structure of the board file:

A board file includes different sections and list of board items:

- The header line
- The general section
- The layers section (the mapping of layers)
- The setup section

- The list of nets
- The list of net classes
- The list of modules
- The list of graphic items
- The list of tracks
- The list of zones

The order of lists is not critical, and some sections can be omitted.

#### 4.6.1 - Description of an item:

The basic item syntax is an opening brace "(" followed by a keyword with one or more parameters associated with the keyword separated by one or more spaces followed by a closing brace ")". Items can be nested but the opening and closing braces must be symmetrical.

An item is described by  
(<keyword> <parameter>)

Examples:

(via\_drill 0.635)

(area 57.924999 28.924999 74.075001 42.075001)

via\_drill or area are keywords, followed by one or four values.

(fp\_line (start -3.81 0) (end -3.302 0) (layer F.SilkS) (width 0.2032))

fp\_line is a keyword, followed by parameters, which are 4 item descriptions.

#### 4.6.2 - The header line

```
(kicad_pcb (version 3) (host pcbnew "(2013-02-20 BZR 3963)-testing")
```

#### 4.6.3 - The general section

```
(general
  (links 2)
  (no_connects 0)
  (area 57.924999 28.924999 74.075001 42.075001)
  (thickness 1.6)
  (drawings 5)
  (tracks 5)
  (zones 0)
  (modules 2)
  (nets 3)
)
```

```
(page A4)
```

#### 4.6.4 - The layers section (the mapping of layers)

```
(layers
  (15 top_side.Cu signal)
  (2 Inner2.Cu signal)
  (1 Inner1.Cu signal)
  (0 bottom_side.Cu signal)
  (16 B.Adhes user)
  (17 F.Adhes user)
  (18 B.Paste user)
  (19 F.Paste user)
  (20 B.SilkS user)
  (21 F.SilkS user)
  (22 B.Mask user)
  (23 F.Mask user)
  (24 Dwgs.User user)
  (25 Cmts.User user)
  (26 Eco1.User user)
  (27 Eco2.User user)
  (28 Edge.Cuts user)
)
```

This is an important section, because it defines the active layers, the layer types and attributes, the copper layer names (set by the user) and the numerical identifier used to associate the user defined layer names with the Pcbnew internal layer definition.

All subsequent layer references are by name only.

### 4.6.5 - The setup section

```
(setup
  (last_trace_width 0.254)
  (trace_clearance 0.254)
  (zone_clearance 0.2)
  (zone_45_only no)
  (trace_min 0.254)
  (segment_width 0.2)
  (edge_width 0.15)
  (via_size 0.889)
  (via_drill 0.635)
  (via_min_size 0.889)
  (via_min_drill 0.508)
  (uvia_size 0.508)
  (uvia_drill 0.127)
  (uvias_allowed no)
  (uvia_min_size 0.508)
  (uvia_min_drill 0.127)
  (pcb_text_width 0.3)
  (pcb_text_size 1.5 1.5)
  (mod_edge_width 0.15)
  (mod_text_size 1.5 1.5)
  (mod_text_width 0.15)
  (pad_size 0.0005 0.0005)
  (pad_drill 0)
  (pad_to_mask_clearance 0.2)
  (aux_axis_origin 0 0)
  (visible_elements 7FFFFFFF)
  (pcbplotparams
    (layerselection 3178497)
    (usegerberextensions true)
    (excludeedgelayer true)
    (linewidth 50000)
    (plotframeref false)
    (viasonmask false)
    (mode 1)
    (useauxorigin false)
    (hpglpennumber 1)
    (hpglpenspeed 20)
    (hpglpendiameter 15)
    (hpglpenoverlay 2)
    (psnegative false)
    (psa4output false)
    (plotreference true)
    (plotvalue true)
    (plotothertext true)
    (plotinvisibletext false)
    (padsonsilk false)
    (subtractmaskfromsilk false)
    (outputformat 1)
    (mirror false)
    (drillshape 1)
    (scaleselection 1)
    (outputdirectory ""))
)
```

This section stores the current settings (default item sizes) and options in use for this board

### 4.6.6 - The list of nets

```
(net 0 "")
(net 1 /SIGNAL)
(net 2 GND)
```

This section includes the list of nets read from the schematic netlist.  
Each net has a net number and a name if in the schematic the net has a label.

### 4.6.7 - The list of net classes

```
(net_class Default "Ceci est la Netclass par défaut"
  (clearance 0.254)
  (trace_width 0.254)
  (via_dia 0.889)
  (via_drill 0.635)
  (uvia_dia 0.508)
  (uvia_drill 0.127)
  (add_net "")
  (add_net /SIGNAL)
)

(net_class POWER ""
  (clearance 0.254)
  (trace_width 0.5)
  (via_dia 1.2)
  (via_drill 0.635)
  (uvia_dia 0.508)
  (uvia_drill 0.127))
```

```
(add_net GND)
)
```

This section stores the net classes setup.

Each netclass has a set of track and via and size and clearance settings and the name of net or nets assigned to the net class.

#### 4.6.8 - The list of modules

```
(module R3 (layer top_side.Cu) (tedit 4E4C0E65) (tstamp 5127A136)
  (at 66.04 33.3502)
  (descr "Resitance 3 pas")
  (tags R)
  (path /5127A011)
  (autoplace_cost180 10)
  (fp_text reference R1 (at 0 0.127) (layer F.Silks) hide
    (effects (font (size 1.397 1.27) (thickness 0.2032))))
  )
  (fp_text value 330K (at 0 0.127) (layer F.Silks)
    (effects (font (size 1.397 1.27) (thickness 0.2032))))
  )
  (fp_line (start -3.81 0) (end -3.302 0) (layer F.Silks) (width 0.2032))
  (fp_line (start 3.81 0) (end 3.302 0) (layer F.Silks) (width 0.2032))
  (fp_line (start 3.302 0) (end 3.302 -1.016) (layer F.Silks) (width 0.2032))
  (fp_line (start 3.302 -1.016) (end -3.302 -1.016) (layer F.Silks) (width 0.2032))
  (fp_line (start -3.302 -1.016) (end -3.302 1.016) (layer F.Silks) (width 0.2032))
  (fp_line (start -3.302 1.016) (end 3.302 1.016) (layer F.Silks) (width 0.2032))
  (fp_line (start 3.302 1.016) (end 3.302 0) (layer F.Silks) (width 0.2032))
  (fp_line (start -3.302 -0.508) (end -2.794 -1.016) (layer F.Silks) (width 0.2032))
  (pad 1 thru_hole circle (at -3.81 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.Silks)
    (net 1 /SIGNAL)
  )
  )
  (pad 2 thru_hole circle (at 3.81 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.Silks)
    (net 2 GND)
  )
  )
  (model discret/resistor.wrl
    (at (xyz 0 0 0))
    (scale (xyz 0.3 0.3 0.3))
    (rotate (xyz 0 0 0))
  )
  )
)
```

This is the description of all modules (footprints) on the board.

#### 4.6.9 - The list of graphic items

```
(gr_text TEST (at 62 31) (layer top_side.Cu)
  (effects (font (size 1.5 1.5) (thickness 0.3))))
)
(gr_line (start 58 42) (end 58 29) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 74 42) (end 58 42) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 74 29) (end 74 42) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 58 29) (end 74 29) (angle 90) (layer Edge.Cuts) (width 0.15))
```

This is the list of "graphical" items on the board.

Graphical items are text, lines, arcs, circles on copper and non copper layers, excluding tracks and vias.

**Only text is allowed on copper layers.**

#### 4.6.10 - The list of tracks

```
(segment (start 61.0616 36.8808) (end 61.0616 34.5186) (width 0.254) (layer bottom_side.Cu) (net 1))
(segment (start 61.0616 34.5186) (end 62.23 33.3502) (width 0.254) (layer bottom_side.Cu) (net 1) (tstamp 5127A159))
(segment (start 69.85 33.3502) (end 70.993 33.3502) (width 0.5) (layer bottom_side.Cu) (net 2))
(segment (start 71.2216 33.5788) (end 71.2216 36.8808) (width 0.5) (layer bottom_side.Cu) (net 2) (tstamp 5127A156))
(segment (start 70.993 33.3502) (end 71.2216 33.5788) (width 0.5) (layer bottom_side.Cu) (net 2) (tstamp 5127A155))
```

This is the list of tracks and vias (obviously, only on copper layers) on the board.

#### 4.6.11 - The list of zones

```
(zone (net 2) (net_name GND) (layer bottom_side.Cu) (tstamp 5127A1B2) (hatch edge 0.508)
  (connect_pads (clearance 0.2))
  (min_thickness 0.1778)
  (fill (arc_segments 16) (thermal_gap 0.254) (thermal_bridge_width 0.4064))
  (polygon
    (pts
      (xy 59 30) (xy 73 30) (xy 73 41) (xy 59 41)
    )
  )
  )
)
```

## 4.6.12 - Description of a module (footprint)

Here is an example:

```
(module R3 (layer top_side.Cu) (tedit 4E4C0E65) (tstamp 5127A136)
  (at 66.04 33.3502)
  (descr "Resitance 3 pas")
  (tags R)
  (path /5127A011)
  (autoplace_cost180 10)
  (fp_text reference R1 (at 0 0.127) (layer F.SilkS) hide
    (effects (font (size 1.397 1.27) (thickness 0.2032))))
  )
  (fp_text value 330K (at 0 0.127) (layer F.SilkS)
    (effects (font (size 1.397 1.27) (thickness 0.2032))))
  )
  (fp_line (start -3.81 0) (end -3.302 0) (layer F.SilkS) (width 0.2032))
  (fp_line (start 3.81 0) (end 3.302 0) (layer F.SilkS) (width 0.2032))
  (fp_line (start 3.302 0) (end 3.302 -1.016) (layer F.SilkS) (width 0.2032))
  (fp_line (start 3.302 -1.016) (end -3.302 -1.016) (layer F.SilkS) (width 0.2032))
  (fp_line (start -3.302 -1.016) (end -3.302 1.016) (layer F.SilkS) (width 0.2032))
  (fp_line (start -3.302 1.016) (end 3.302 1.016) (layer F.SilkS) (width 0.2032))
  (fp_line (start 3.302 1.016) (end 3.302 0) (layer F.SilkS) (width 0.2032))
  (fp_line (start -3.302 -0.508) (end -2.794 -1.016) (layer F.SilkS) (width 0.2032))
  (pad 1 thru_hole circle (at -3.81 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.SilkS)
    (net 1 /SIGNAL)
  )
  )
  (pad 2 thru_hole circle (at 3.81 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.SilkS)
    (net 2 GND)
  )
  )
  (model discret/resistor.wrl
    (at (xyz 0 0 0))
    (scale (xyz 0.3 0.3 0.3))
    (rotate (xyz 0 0 0))
  )
  )
)
```

A module has:

- a reference
- a layer (Front or Back layer)
- a last edition time stamp (for user info)
- a time stamp from the schematic
- a position.

Its description includes:

- Text (at least reference and value)
- Graphic outlines
- Pads (with pad type, pad layers, pad size and position, net)
- A link to a 3D model, if exists, for the 3D viewer.

## 4.7 - Board Example:

```
(kicad_pcb (version 3) (host pcbnew "(2013-02-20 BZR 3963)-testing")

  (general
    (links 2)
    (no_connects 0)
    (area 57.924999 28.924999 74.075001 42.075001)
    (thickness 1.6)
    (drawings 5)
    (tracks 5)
    (zones 0)
    (modules 2)
    (nets 3)
  )

  (page A4)
  (layers
    (15 top_side.Cu signal)
    (2 Inner2.Cu signal)
    (1 Inner1.Cu signal)
    (0 bottom_side.Cu signal)
    (16 B.Adhes user)
    (17 F.Adhes user)
    (18 B.Paste user)
    (19 F.Paste user)
    (20 B.SilkS user)
    (21 F.SilkS user)
    (22 B.Mask user)
    (23 F.Mask user)
    (24 Dwgs.User user)
    (25 Cmts.User user)
  )
)
```

```

(26 Eco1.User user)
(27 Eco2.User user)
(28 Edge.Cuts user)
)

(Setup
  (last_trace_width 0.254)
  (trace_clearance 0.254)
  (zone_clearance 0.2)
  (zone_45_only no)
  (trace_min 0.254)
  (segment_width 0.2)
  (edge_width 0.15)
  (via_size 0.889)
  (via_drill 0.635)
  (via_min_size 0.889)
  (via_min_drill 0.508)
  (uvia_size 0.508)
  (uvia_drill 0.127)
  (uvias_allowed no)
  (uvia_min_size 0.508)
  (uvia_min_drill 0.127)
  (pcb_text_width 0.3)
  (pcb_text_size 1.5 1.5)
  (mod_edge_width 0.15)
  (mod_text_size 1.5 1.5)
  (mod_text_width 0.15)
  (pad_size 0.0005 0.0005)
  (pad_drill 0)
  (pad_to_mask_clearance 0.2)
  (aux_axis_origin 0 0)
  (visible_elements 7FFFFFFF)
  (pcbplotparams
    (layerselection 3178497)
    (usegerberextensions true)
    (excludeedgelayer true)
    (linewidth 50000)
    (plotframeref false)
    (viasonmask false)
    (mode 1)
    (useauxorigin false)
    (hpglpennumber 1)
    (hpglpenspeed 20)
    (hpglpendiameter 15)
    (hpglpenoverlay 2)
    (psnegative false)
    (psa4output false)
    (plotreference true)
    (plotvalue true)
    (plotothertext true)
    (plotinvisibletext false)
    (padsonsilk false)
    (subtractmaskfromsilk false)
    (outputformat 1)
    (mirror false)
    (drillshape 1)
    (scaleselection 1)
    (outputdirectory ""))
  )

(net 0 "")
(net 1 /SIGNAL)
(net 2 GND)

(net_class Default "Ceci est la Netclass par défaut")
  (clearance 0.254)
  (trace_width 0.254)
  (via_dia 0.889)
  (via_drill 0.635)
  (uvia_dia 0.508)
  (uvia_drill 0.127)
  (add_net "")
  (add_net /SIGNAL)
)

(net_class POWER ""
  (clearance 0.254)
  (trace_width 0.5)
  (via_dia 1.2)
  (via_drill 0.635)
  (uvia_dia 0.508)
  (uvia_drill 0.127)
  (add_net GND)
)

(module R3 (layer top_side.Cu) (tedit 4E4C0E65) (tstamp 5127A136)
  (at 66.04 33.3502)
  (descr "Resistance 3 pas")
  (tags R)

```

```

(path /5127A011)
(autoplace_cost180 10)
(fp_text reference R1 (at 0 0.127) (layer F.Silks) hide
  (effects (font (size 1.397 1.27) (thickness 0.2032))))
)
(fp_text value 330K (at 0 0.127) (layer F.Silks)
  (effects (font (size 1.397 1.27) (thickness 0.2032))))
)
(fp_line (start -3.81 0) (end -3.302 0) (layer F.Silks) (width 0.2032))
(fp_line (start 3.81 0) (end 3.302 0) (layer F.Silks) (width 0.2032))
(fp_line (start 3.302 0) (end 3.302 -1.016) (layer F.Silks) (width 0.2032))
(fp_line (start 3.302 -1.016) (end -3.302 -1.016) (layer F.Silks) (width 0.2032))
(fp_line (start -3.302 -1.016) (end -3.302 1.016) (layer F.Silks) (width 0.2032))
(fp_line (start -3.302 1.016) (end 3.302 1.016) (layer F.Silks) (width 0.2032))
(fp_line (start 3.302 1.016) (end 3.302 0) (layer F.Silks) (width 0.2032))
(fp_line (start -3.302 -0.508) (end -2.794 -1.016) (layer F.Silks) (width 0.2032))
(pad 1 thru_hole circle (at -3.81 0) (size 1.397 1.397) (drill 0.812799)
  (layers *.Cu *.Mask F.Silks)
  (net 1 /SIGNAL)
)
(pad 2 thru_hole circle (at 3.81 0) (size 1.397 1.397) (drill 0.812799)
  (layers *.Cu *.Mask F.Silks)
  (net 2 GND)
)
(model discret/resistor.wrl
  (at (xyz 0 0 0))
  (scale (xyz 0.3 0.3 0.3))
  (rotate (xyz 0 0 0))
)
)
(module CP4 (layer top_side.Cu) (tedit 5127A26C) (tstamp 5127A146)
  (at 66.1416 36.8808)
  (descr "Condensateur polarise")
  (tags CP)
  (path /50FD6D39)
  (fp_text reference C1 (at 0.508 0) (layer F.Silks)
    (effects (font (size 1.27 1.397) (thickness 0.254))))
  )
  (fp_text value 10uF (at 0.8584 2.1192) (layer F.Silks) hide
    (effects (font (size 1.27 1.143) (thickness 0.254))))
  )
  (fp_line (start 5.08 0) (end 4.064 0) (layer F.Silks) (width 0.3048))
  (fp_line (start 4.064 0) (end 4.064 1.016) (layer F.Silks) (width 0.3048))
  (fp_line (start 4.064 1.016) (end -3.556 1.016) (layer F.Silks) (width 0.3048))
  (fp_line (start -3.556 1.016) (end -3.556 -1.016) (layer F.Silks) (width 0.3048))
  (fp_line (start -3.556 -1.016) (end 4.064 -1.016) (layer F.Silks) (width 0.3048))
  (fp_line (start 4.064 -1.016) (end 4.064 0) (layer F.Silks) (width 0.3048))
  (fp_line (start -5.08 0) (end -4.064 0) (layer F.Silks) (width 0.3048))
  (fp_line (start -3.556 0.508) (end -4.064 0.508) (layer F.Silks) (width 0.3048))
  (fp_line (start -4.064 0.508) (end -4.064 -0.508) (layer F.Silks) (width 0.3048))
  (fp_line (start -4.064 -0.508) (end -3.556 -0.508) (layer F.Silks) (width 0.3048))
  (pad 1 thru_hole rect (at -5.08 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.Silks)
    (net 1 /SIGNAL)
  )
  (pad 2 thru_hole circle (at 5.08 0) (size 1.397 1.397) (drill 0.812799)
    (layers *.Cu *.Mask F.Silks)
    (net 2 GND)
  )
  (model discret/c_pol.wrl
    (at (xyz 0 0 0))
    (scale (xyz 0.4 0.4 0.4))
    (rotate (xyz 0 0 0))
  )
)
)
(gr_text TEST (at 62 31) (layer top_side.Cu)
  (effects (font (size 1.5 1.5) (thickness 0.3))))
)
(gr_line (start 58 42) (end 58 29) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 74 42) (end 58 42) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 74 29) (end 74 42) (angle 90) (layer Edge.Cuts) (width 0.15))
(gr_line (start 58 29) (end 74 29) (angle 90) (layer Edge.Cuts) (width 0.15))
(segment (start 61.0616 36.8808) (end 61.0616 34.5186) (width 0.254) (layer bottom_side.Cu) (net 1))
(segment (start 61.0616 34.5186) (end 62.23 33.3502) (width 0.254) (layer bottom_side.Cu) (net 1) (tstamp 5127A159))
(segment (start 69.85 33.3502) (end 70.993 33.3502) (width 0.5) (layer bottom_side.Cu) (net 2))
(segment (start 71.2216 33.5788) (end 71.2216 36.8808) (width 0.5) (layer bottom_side.Cu) (net 2) (tstamp 5127A156))
(segment (start 70.993 33.3502) (end 71.2216 33.5788) (width 0.5) (layer bottom_side.Cu) (net 2) (tstamp 5127A155))
(zone (net 2) (net_name GND) (layer bottom_side.Cu) (tstamp 5127A1B2) (hatch edge 0.508)
  (connect_pads (clearance 0.2))
  (min_thickness 0.1778)
  (fill (arc_segments 16) (thermal_gap 0.254) (thermal_bridge_width 0.4064))
  (polygon
    (pts
      (xy 59 30) (xy 73 30) (xy 73 41) (xy 59 41)
    )
  )
)

```

)  
)  
)

## 5 - Page layout file format: Headings

5 - Page layout file format.....	37
5.1 - General.....	37
5.2 - Units and coordinates.....	37
5.3 - basic items.....	37
5.4 - Coordinates and reference corners.....	37
5.5 - Items options.....	38
5.6 - Keywords used in description.....	38
5.7 - Comments.....	38
5.8 - Coordinates.....	38
5.9 - Items.....	39
5.10 - Header and setup.....	39
5.11 - Line and rect.....	39
5.12 - Texts.....	39
5.12.1 - Basic texts.....	39
5.12.2 - Multi-line texts.....	39
5.12.3 - Font option.....	39
5.12.4 - Justification.....	39
5.12.5 - Constrained text.....	40
5.12.6 - Format symbols.....	40
5.13 - Poly Polygons.....	40
5.14 - File format.....	40
5.14.1 - Header section.....	40
5.14.2 - Setup section.....	41
5.14.3 - Data section.....	41
5.14.3.1 - Rect item.....	41
5.14.3.2 - Line item.....	41
5.14.3.3 - Text item.....	41
5.14.3.4 - Poly polygon item.....	42
5.14.4 - Example:.....	42

### 5.1 - General

This document explains the file format used to describe the page layout and the title block of schematic and printed circuits pages.

### 5.2 - Units and coordinates

**Sizes and coordinates are given in mm**

**Coordinates are always relative to a page corner** (called the reference corner).

Some items use two coordinates. Each coordinate has its own reference corner

### 5.3 - basic items

Page layout use different basic items:

- Segment (two coordinates)
- Rectangle (two coordinates)
- Text (one coordinate)
- Poly polygon (one coordinate)

Items can be repeated n times, and items having one coordinate can be rotated.

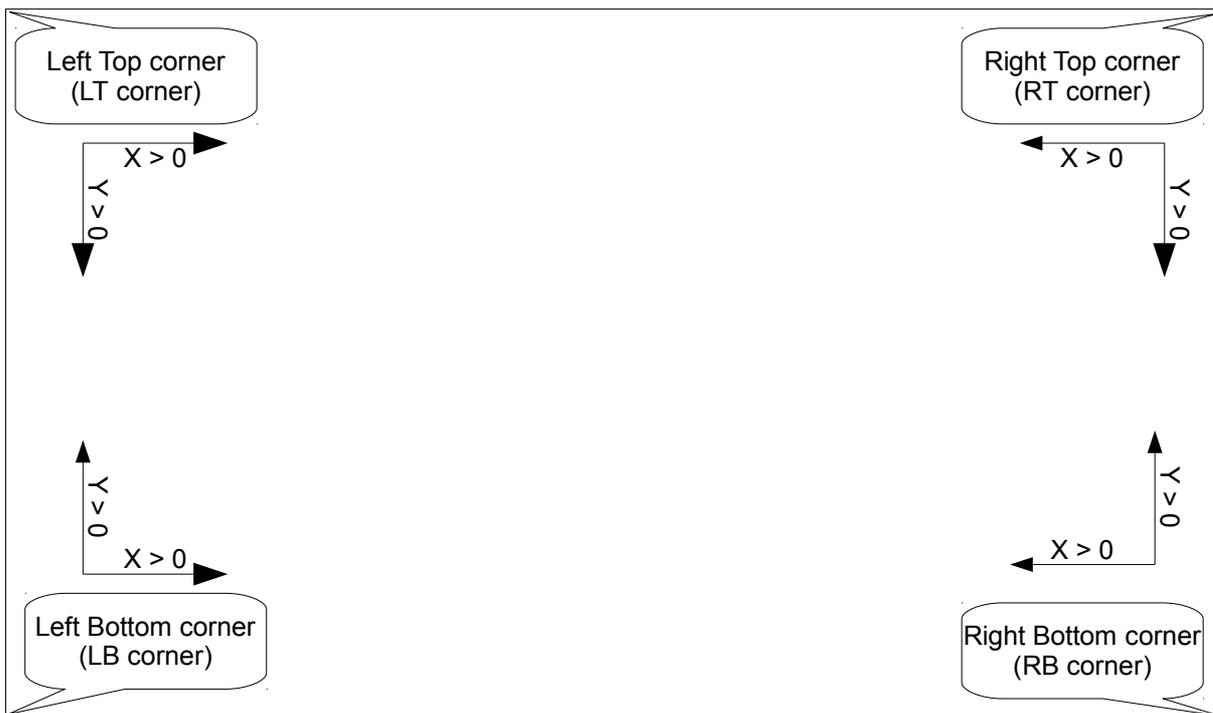
Texts are defined both by the page layout file (fixed text) and by user, at run time (date, title...).

Therefore texts can include format descriptors, which will be replaced by the corresponding string, inside a project.

### 5.4 - Coordinates and reference corners

Each coordinates is relative to a reference corner

The direction of coordinates depends on this reference corner:



### 5.5 - Items options

Item	coordinates	line thickness	Rotation (in degree)	Repeat (X or/and Y)
Line (segment)	2	Yes or default	No	Yes
Rectangle	2	yes or default	No	Yes
Text	1	yes or default	Yes	Yes
Poly polygon	1	Yes (default = 0)	Yes	Yes

### 5.6 - Keywords used in description

page_layout	pos	justify
setup	start	left
left_margin	end	center
right_margin	pts	right
top_margin	xy	top
bottom_margin	maxlen	bottom
linewidth	maxheight	rotate
textlinewidth	font	repeat
textsize	bold	incrx
comment	italic	incry
line	size	inclabel
rect	ltcorner	
polygon	lbcornr	
tbtext	rbcorner	
name	rtcorner	

### 5.7 - Comments

Comments are allowed. they are inside (), and start by the keyword comment

Example:

*(comment rect around the title block)*

### 5.8 - Coordinates

A coordinate is the X pos, the Y pos, and the reference corner (coordinate origin)  
the default is the bottom right corner  
example:

*(start 10 0 ltcornr) or (start 20 10)*

The direction depends on the corner: a positive coordinate define a point from the corner origin, to the opposite corner.

## 5.9 - Items

Items are defined by a name, coordinates in mm and some attributes, and can be repeated.

for instance *(repeat 2) (incrx 2) (incry 2)* repeat the item 2 times, and coordinates are incremented by 2 on X direction, and 2 on Y direction

## 5.10 - Header and setup

```
( page_layout
  (setup (textsize 1.5 1.5) (linewidth 0.15) (textlinewidth 0.15) )
  .....
```

## 5.11 - Line and rect

Lines and rectangles are defined by 2 coordinates start and end, and attributes.  
Attributes are linewidth and repeat parameters.

Example:

*(line (start 50 2 ltcornr) (end 50 0 ltcornr) (repeat 30) (incrx 50) )*  
*(rect (comment rect around the title block) (linewidth 0.15) (start 110 34) (end 2 2) )*

## 5.12 - Texts

### 5.12.1 - Basic texts

Texts are defined by the text (between quotes), the position, and optional attributes

Example

*(tbtext "1" (pos 25 1 lbcornr) (font (size 1.3 1.3)) (repeat 100) (incrx 50) ) (inclabel 1)*

the text can be rotated by (rotation <value>) with value = rot angle in degrees, and the initial text value will be "2"  
"3" ...

### 5.12.2 - Multi-line texts

Texts can include more than one line.

In files the new line symbol is the 2 chars sequence "\n", like in C printf format:  
'\ followed by 'n'.

Example:

*(tbtext "Multi line text\nline 2\nline 3\nline 4" (name text18:Text) (pos 90.3 29))*

is the text:

```
Multi line text
line 2
line 3
line 4
```

Note also it is possible to insert a "\n" string in the actual text by inserting the "\\n" sequence, and a '\ followed by '\ sequence is converted to a single '\ char.

### 5.12.3 - Font option

Font option is

*(font <(size <size X> <size Y>)> <bold> <italic>)*

Example

*(font (size 1.3 1.3) bold italic)* defines a specific size, with both bold and italic options

### 5.12.4 - Justification

*(justify <justif keyword>)* controls the text justification (the default is left on X and centered on Y)

justif keywords are *center, left, right, top* and *bottom*

*(justify center top)* is a text centered on X axis and top aligned on vertical axis

If **center** is used, it should be the first option, because it forces **both** horizontal and vertical justification to be centered.

### 5.12.5 - Constrained text

The text size can be constrained:

*(maxlen <value>)* and *(maxheight <value>)* force the actual text x and/or y size to be reduced to limit the text height to the maxheight value, and the full text x size to the maxlen value.

If the actual text size is smaller than limits, its size is not modified.

### 5.12.6 - Format symbols

Texts can include a format symbol, a la printf.

At run time these format symbols will be replaced by their actual value.

Known format symbols are:

%%	replaced by %
%K	Kicad version
%Z	paper format name (A4, USLetter ...)
%Y	company name
%D	date
%R	revision
%S	sheet number
%N	number of sheets
%Cx	comment (x = 0 to 9 to identify the comment)
%F	File name
%P	sheet path (sheet full name)
%T	title

Example:

*(tbtex \Size: %Z" ...)* displays something like "Size A4" or "Size USLetter", depending on the selected page format.

## 5.13 - Poly Polygons

Set of filled polygons are supported.

The main purpose is to allow logos, or complex shapes

They support the repeat and rotation options

They are defined by

*(polygon (position ..) <rotation> <linewidth> <list of corners>*

the parameter linewidth defines the pen size used to draw/plot the polygon outlines (default = 0)

example:

*(polygon (pos 134 18 rbcorn) (rotate 20) (linewidth 0.00254)*

The list of corners is like

*(pts (xy 20.574 8.382) (xy 19.9009 8.382) (xy 19.9009 6.26364) (xy 19.7485 5.98932) .... )*

each sequence like

*(pts (xy 20.574 8.382) (xy 19.9009 8.382) (xy 19.9009 6.26364) (xy 19.7485 5.98932) .... )*

defines a polygon.

Each coordinate is relative to the polygon position.

Therefore a "polygon" is in fact a set of polygons, of a poly polygon

## 5.14 - File format

### 5.14.1 - Header section

A layout description starts by

*( page\_layout*

and ends by the corresponding closing parenthesis  
)

### 5.14.2 - Setup section

Some default values for parameters can be defined in the setup section:  
They are the default text size, the default linewidth, the default textlinewidth and margins.

**Example:**

```
( setup (textsize 1.5 1.5) (linewidth 0.15) (textlinewidth 0.15) )
  left_margin 10)(right_margin 10)(top_margin 10)(bottom_margin 10))
```

**If these default values not defined here, Kicad will use internal default values.**

### 5.14.3 - Data section

It contains the list of items (lines, rectangles, texts and poly polygons) to draw.

#### 5.14.3.1 - Rect item

Here is a simple example:

```
( rect (comment rect around the title block) (linewidth 0.15) (start 110 34) (end 2 2) )
```

Here is a more complex example:

```
( rect (start 0 0 ltcorn) (end 0 0 rbcorn) (repeat 2) (incrx 2) (incry 2) )
```

2 rectangle will be drawn.

The first is drawn from the left top corner of the page, to the right bottom corner

The second is drawn inside the first (from 2 mm of the left top corner of the page, to 2 mm from the right bottom corner of the page)

#### 5.14.3.2 - Line item

Here is a simple example:

```
( line (start 110 5.5) end 2 5.5) )
```

This is a horizontal line near the right bottom corner (default), using the default line thickness.

Here is a more complex example:

```
( line (start 50 2 ltcorn) (end 50 0 ltcorn) (repeat 30) (incrx 50) )
```

This is a small vertical line (2mm height) at 50 mm of the left top corner, repeated 30 times, on the X axis, every 50mm.

In fact, only segments inside the page will be taken in account.

#### 5.14.3.3 - Text item

A text description starts by

```
( tbttext "text to display" (<position>)
```

and can have attributes:

- font (bold, italic font size)
- rotation
- repeat parameters

Here is a simple text at 109 mm to the left of the right bottom corner and 14.3mm above it:

```
( tbttext "File: %F" (pos 109 14.3) )
```

This text has a format parameter (%F), which will be replaced by the filename of the sheet at run time, and uses the default size and the default text line width.

It is left justified on the X axis, and center justified on the Y axis (default values)

Here is more complex texts

```
( tbttext "Title: %T" (pos 109 10.7)(font bold (size 2 2)) )
```

Uses a bold font, with a X size = 2mm, and a Y size = 2mm

```
( tbttext "1" (pos 25 1 ltcorn) (font (size 1.3 1.3))(repeat 100) (incrx 50) )
```

is a text repeated 100 times (in fact only if items are inside the page)

```
( tbttext "A" (pos 1 25 ltcorn) (font (size 1.3 1.3)) (justify center)(repeat 100) (incry 50) )
```

Repeated texts have 4 parameters to control duplicate items

repeat	defines the repeat count
incry	defines the step on X axis (default = 0)
incry	defines the step on Y axis (default = 0)

inlabel define a text modification (default = 1).  
 his value, if not 0 have meaning only for texts having only one letter.  
 If this letter is a digit, it will be converted to a number, and each duplicated item will also be a number incremented by inlabel  
 If this letter is not a digit, each duplicated text will be the letter corresponding to the ascii code incremented by inlabel  
 ( tbttext "1" creates duplicate texts "1", "2", ... "9", "10", "11" ...  
 ( tbttext "A" creates duplicate texts "A", "B", ... "Z" ...

#### 5.14.3.4 - Poly polygon item

The poly polygon description starts by (polygon (<position>)  
 (polygon (pos 134 18 rbcorner)  
 and can include a rotation, repeat parameters, and linewidth definition.  
 (rotate 20) (linewidth 0.00254)

Note: the linewidth is used to draw the outlines of the filled polygons.  
 If not defined, the value 0 is used.

The next info is the list of corners corresponding to filled polygons to draw:

```
(pts (xy 8.636 3.4544) (xy 8.62838 3.80238) (xy 8.60298 4.0259) (xy 8.54964 4.17322) ....
)
```

defines the 3 first corners of a new polygon.

A corner is described by (xy <X pos> <Y pos>), with <X pos> and <Y pos> are coordinates **relative to the poly polygon position**.

Here is an example of a poly polygon:

```
(polygon (pos 134 18 rbcorner) (rotate 20) (linewidth 0.00254)
(pts (xy 8.636 3.4544) (xy 8.62838 3.80238) (xy 8.60298 4.0259) (xy 8.54964 4.17322)
(xy 8.45312 4.28752) (xy 8.4455 4.29514) (xy 8.08736 4.52628) (xy 7.66826 4.64058)
(xy 7.24408 4.62788) (xy 7.05866 4.572) (xy 6.77672 4.37388) (xy 6.5913 4.07924)
(xy 6.5405 3.74142) (xy 6.54558 3.70078) (xy 6.60146 3.45186) (xy 6.68782 3.25882)
(xy 6.70052 3.24104) (xy 6.96468 3.03784) (xy 7.35076 2.88798) (xy 7.81812 2.8067)
(xy 8.0645 2.794) (xy 8.636 2.794) (xy 8.636 3.4544) (xy 8.636 3.4544))
(pts (xy 17.018 4.04876) (xy 16.7259 4.2291) (xy 16.34744 4.3942) (xy 15.94358 4.46024)
(xy 15.56766 4.4196) (xy 15.35938 4.3307) (xy 15.13332 4.15544) (xy 14.9733 3.93192)
(xy 14.86408 3.6322) (xy 14.80058 3.23342) (xy 14.77518 2.70764) (xy 14.77264 2.45364)
(xy 14.79296 1.77546) (xy 14.859 1.23952) (xy 14.97076 0.82296) (xy 15.1384 0.508)
(xy 15.33652 0.29718) (xy 15.66418 0.127) (xy 16.06042 0.08382) (xy 16.48714 0.17018)
(xy 16.68018 0.254) (xy 17.018 0.42672) (xy 17.018 2.23774) (xy 17.018 4.04876)
(xy 17.018 4.04876))
)
```

There are 2 polygons (2 blocks starting by "(pts")  
 The set of polygons is rotated by 20 degrees (CCW)

#### 5.14.4 - Example:

